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## **Comprehensive Skill Sequence**

Student's Name: Dat	e:
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The Comprehensive Skill Sequences are detailed lists of developmentally sequenced skills that include the milestone skills from the corresponding assessments as well additional intermediate skills. Augmenting an evaluation by assessing the intermediate skills from the Comprehensive Skill Sequences can help pinpoint a student's current strengths and needs along a broader skill continuum and track their ongoing progress in smaller incremental steps.

A Comprehensive Skill Sequence includes the skills in a specific assessment (listed as **bolded** milestone skills) as well as intermediate (secondary) skills. The numeral in parentheses that follows a milestone skill indicates the item number of the skill in the assessment and in the Record Book. The intermediate skills do not appear in the Record Book. Educators can reproduce relevant skill sequences and circle the item numbers for skills the student demonstrates.

The Comprehensive Skill Sequences are marked with age notations to reflect a general developmental sequence. For more information about age notations, see page i-17.

#### **E-1C GENERAL COGNITIVE SKILLS**

See pages 146–151 for assessment procedures for the milestone skills (the skills in **bold** print) that appear in E-1 General Cognitive Skills.

- <sup>0m</sup> 1. Has horizontal eye movement
  - 2. Has vertical eye movement
  - 3. Responds to a rattle or jingling noise (1)

- 4. Quiets when picked up
- 5. Visually fixates on an object held 8 to 12 inches (20 to 30 cm) in front of eyes (2)
- 6. Looks at a person momentarily (3)
- 7. Anticipates feeding at sight of breast or bottle (4)
- 8. Visually explores surroundings with curiosity (5)
- 9. Looks attentively at a familiar face (6)
- 10. Discriminates between a familiar face and an unfamiliar face
- 11. Watches and visually follows a moving person (7)<sup>2m</sup>
- 12. Visually follows past midline
- 13. Eyes follow through an arc of 180 degrees
- 14. Glances at own hands briefly
- 15. Retains objects placed in each hand
- 16. Repeats an accidental action that brings pleasure or satisfaction
- 17. Plays with hands and fingers
- 18. Responds with a social smile (8)
- 19. Explores objects with hands and/or mouth (9)4m
- 20. Plays with feet and toes
- 21. Reaches for objects (10)
- 22. Responds differently to different sounds
- 23. Repeats actions or verbalizations that make you laugh
- 24. Responds to peekaboo or a similar game (11)<sup>6m</sup>

- 25. Glances from an object in one hand to an object in the other hand
- 26. Retains first object in hand when second object is offered
- 27. Bangs and shakes object that makes noise
- 28. Explores an object in a variety of ways (12)
- 29. Bangs an object repeatedly against a surface (13)
- 30. Turns head and shoulders toward a familiar sound when the source of the sound cannot be seen
- 31. Searches for a partially hidden object (14)
- 32. Responds to own name
- 33. Responds playfully to own mirror image
- 34. Bangs two objects together repeatedly in hands
- 35. Gestures to make wishes known
- 36. Goes for a toy that is out of reach (15)
- 37. Looks for a dropped object (16) 9m
- 38. Participates in a hand-clapping game, such as pat-a-cake
- 39. Indicates desire to be picked up using gesture or vocalization (17)
- 40. Shows interest in pictures (18)
- 41. Pulls a string or strap to get an object that is out of reach (19)
- 42. Searches for a completely hidden (covered) object (20) 12m
- 43. Uses a sound or gesture for *more* (21)

- 44. Intentionally drops an object and watches it fall (22) 15m
- 45. Deliberately throws objects to get them picked up
- 46. Uses gestures such as pointing to direct adult attention
- 47. Watches and imitates the actions of another person
- 48. Imitates gestures with objects (23)
- 49. Imitates making a squeaking toy squeak
- 50. Uses objects as intended (24)
- 51. Turns gaze to look at an object to which someone points (25)
- 52. Repeats actions to explore cause and effect (26) 18m
- 53. Engages in pretend play in relation to self (27)
- 54. Matches objects that go together in play (28)
- 55. Listens attentively to a picture book story when read to individually
- 56. Attends to an engaging activity for 20 seconds or longer
- 57. Imitates a scribble
- 58. Engages in pretend play that extends beyond self (29)<sup>2y</sup>
- 59. Plays using a variety of play behaviors (30)
- 60. Completes a three- or four-piece puzzle (31)
- 61. Stacks objects that are graduated in size
- 62. Nests objects that are graduated in size (32)
- 63. Uses a simple tool to get an object that is out of reach (33)

- 64. Puts things where they belong upon request (34)<sup>2y6m</sup>
- 65. Describes own activity (35)
- 66. Acts out an imaginary role in play (36)
- 67. Attempts to solve problems using trial and error (37)
- 68. Searches for a missing object in several locations (38)
- 69. Answers how many questions for quantities of one and two (39)
- 70. Uses one object to represent another in play (40)<sup>3y</sup>
- 71. Tries to put things together to form a whole (41)
- 72. Creates a make-believe conversation by talking to objects and for them (42)
- 73. Talks to self during play
- 74. Matches a triangle, square, and circle
- 75. Combines component pieces to build imaginative objects (43)
- 76. Recites a familiar rhyme, phrase, or song (44)
- 77. Repeats songs or rhymes with corresponding movements (e.g., "The Itsy Bitsy Spider")
- 78. Engages in structured activity for five or more minutes
- 79. Understands relationship expressed by *if*, *then*, or *because* sentences
- 80. Draws picture that they find meaningful
- 81. Tells what comes next in a story (45)
- 82. Acts out a scene of a multistep event (46) 4y
- 83. Answers *why* questions with real or imagined answers (47)

- 84. Uses blocks or other objects to build simple imaginary structures
- 85. Asks for definitions of words
- 86. Seeks detailed explanations with frequent use of why (48)
- 87. Uses quantifiers such as *some*, a lot, all, or one (49)<sup>5y</sup>
- 88. Acts out an imaginative scene without props (50)
- 89. Has an imaginary friend
- 90. Explains events or observations without prompting (51)
- 91. Uses the words *tomorrow* and *yesterday* accurately (52)
- 92. Uses the words *morning* and *afternoon* accurately
- 93. Tells about an experience of two events in a particular order (53)
- 94. Uses words related to sequence, such as then, when, before, after, next, first, or while
- 95. Tells about an experience of three or more events in a particular order (54)<sup>6y</sup>
- 96. Describes differences between objects
- 97. Describes similarities between objects
- 98. Uses the phrases tomorrow night, day after tomorrow, day before, and day before yesterday accurately
- 99. Uses logic to answer questions
- 100. Uses the phrases *last year* and *next year* accurately
- 101. Explains causal relationships
- 102. Proposes alternate ways to solve peer problems <sup>7y11m</sup>

## **Supplemental Skill Sequences**

Student's Name:	Date:
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The Supplemental Skill Sequences provide optional lists of supplemental skills that can be used or modified to track student progress in specific skill areas not covered by *IED 4* milestone assessments. Assessing the skills in these lists can further help educators meet student and program needs. Although specific assessment procedures for supplemental skills are not included in the *IED 4*, many of the skills can be assessed using observation and interview. These skills do not appear in the Record Book. Educators can reproduce relevant skill sequences and circle the

item numbers for skills the student demonstrates.

### E-19S PUZZLES

- <sup>2y</sup> 1. Completes simple inset puzzle consisting of a circle, triangle, or square
- 2. Completes inset puzzle of 3–8 pieces <sup>3y</sup>
- 3. Completes inset puzzle of 9–12 pieces
- 4. Completes puzzle, not inset, of 6–8 pieces <sup>4y</sup>
- 5. Completes inset puzzle of 13–16 pieces
- 6. Completes puzzle, not inset, of 9–12 pieces <sup>5y</sup>
- 7. Completes inset puzzle of 17–20 pieces
- 8. Completes puzzle, not inset, of 13–25 pieces <sup>6y</sup>
- 9. Completes puzzle, not inset, of 26–50 pieces<sup>7y</sup>

### **E-20S SORTS OBJECTS**

- <sup>3y</sup> 1. Sorts objects of two colors
- 2. Sorts collection of two dissimilar objects (e.g., pennies and paper clips)
- 3. Sorts dissimilar objects into three categories (e.g., pennies, paper clips, and buttons) <sup>4y</sup>
- 4. Sorts objects of three colors
- 5. Sorts objects by two shapes (e.g., squares and circles)
- 6. Sorts objects by three shapes (e.g., squares, circles, and triangles)
- 7. Sorts coins of two denominations (e.g., pennies and guarters)<sup>5y</sup>
- 8. Sorts coins of three or more denominations (e.g., pennies, nickels, and quarters)
- 9. Sorts similar objects (e.g., nails of three graduated sizes) by size
- 10. Sorts objects by composition (e.g., plastic, wood, metal)
- 11. Sorts objects by use or function (e.g., writing, grooming, sewing, playing games) <sup>7y</sup>

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