



Overview

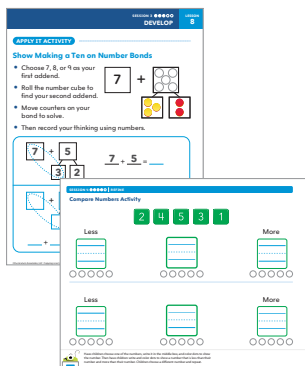
Engage and reinforce students' mathematical understanding through the practice available in *i-Ready Classroom Mathematics*. Learn about the variety of hands-on, digital, and print practice opportunities and where to find them below.

Lesson- and Session-Level Practice Opportunities

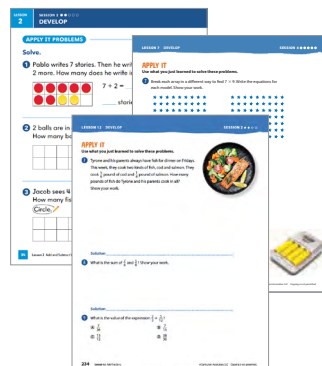
Students apply vocabulary, strategies, and procedures flexibly and in context.

Student Worktext

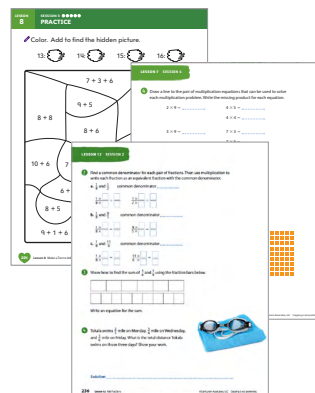
Apply It Activities (Grades K–1)



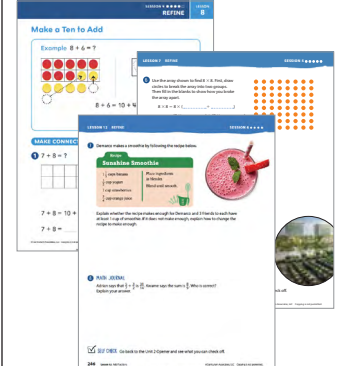
Apply It Practice (Grades 1–5)



Additional Practice

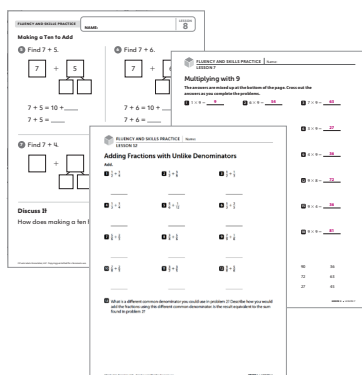


Refine Sessions Practice

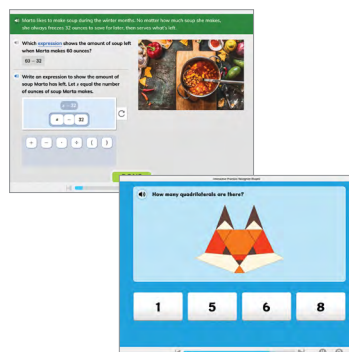


Teacher Toolbox

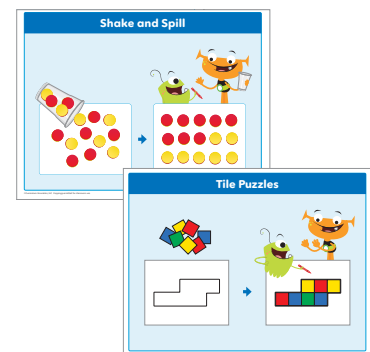
Fluency and Skills Practice



Assignable Digital Interactive Practice



Centers Library Cards (Grades K–1)



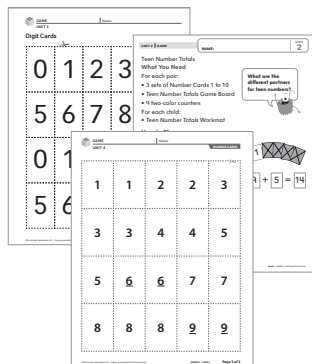
All practice opportunities are available in Spanish.

Unit-Level Practice Opportunities

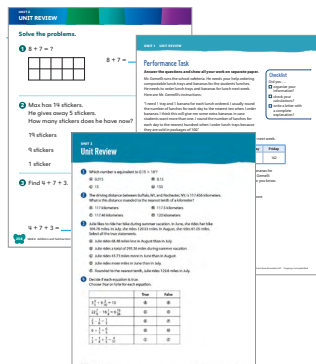
Students review current or prerequisite concepts and maintain fluency.

Teacher Toolbox

Unit Games

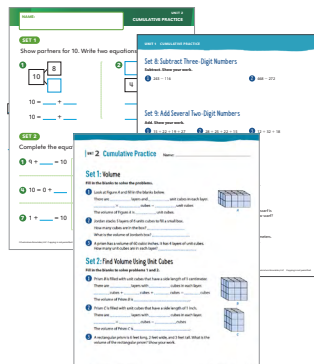


Unit Review

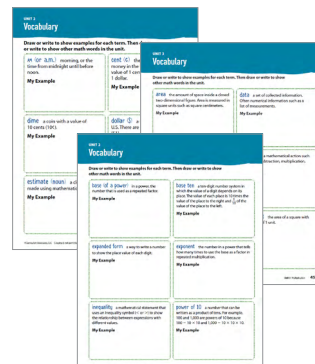


Student Worktext

Cumulative Practice



Vocabulary Review (Grades 2–5)



Ongoing Practice Opportunities

Teacher Toolbox

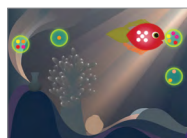
Grade Level Games (Grades K–2)



Student Digital Experience

Learning Games

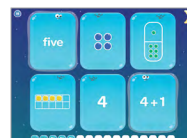
Hungry Guppy (Grades K–2)



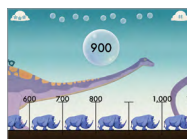
Hungry Fish (Grades K–5)



Match (Grades K–5)



Zoom (Grades K–5)



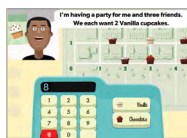
Bounce (Grades K–5)



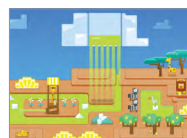
Pizza (Grades 2–5)



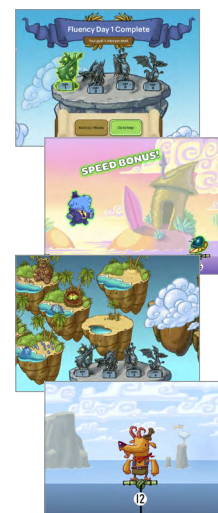
Cupcake (Grades 2–5)



Cloud Machine (Grades 3–5)



Fluency Flight (Grades 2–5)



All practice opportunities are available in Spanish.