

PIXEL GAMES OBJECTIVE AND RULES

Pixel Games is an exciting interactive floor game with unique game modes. Choose from a variety of game types and play solo or multiplayer for the ultimate fun experience.

PIXEL

MOST POPULAR

In Pixel, the primary goal is to collect all blue tiles, avoid red tiles, and return to the green zone within 30 seconds to advance to the next round.



Your teams shared lives. Touch a red tile, and your team loses one of 5 lives!



Players have 30 seconds to complete the objective to move to the next stage.



All green tiles are safe for the entire round, use them strategically!



PIXEL VS. #HIGHSCORE HUNT

Play with up to 4 players and compete against each other for the most points. Each player picks a color and will have their own area to play. Collect all the blue, avoid the red, and return to your starting

point quickest to win!



Starting point for each player. That player only plays within their rectangle.

The objective of High Score Hunt is to collect as many blue tiles as possible while avoiding red tiles within a 30 second time limit.



Score 100 points stepping on blue tiles. Step on them all to respawn more!



-200 points for every red tile you step on, watch where you're stepping for the highest score!

+ SWITCH

REGULAR

Memorize the color that lights up the full floor and swiftly find and stand on it when the floor randomizes. You have 5 seconds to locate the color and stand on it. Stay sharp and survive all of the rounds!



SWITCH EXTREME

EXTREME

The same rules as Switch Regular, but with an extra challenge! The square to stand on has shrunk to just 1 pixel!



Size of your objective in Switch.



Size of your in objective in Switch Extreme.

VERSUS

SWITCH VS.

This game must be played with at least 2 players as you compete with your group to step on your chosen color. Race to step on your color 15 times and the floor will illumnate the color of the winner!

*must scan 2 credits

SULUN DA

In color battle you can play with up to 4 players and compete in who has the quickest feet. Each player will choose a color, and stand with 1 foot on each of the 2 tiles. When the timer starts, every player will run in place alternating which tile they're stepping on as fast as they can!





Step back and forth and watch your score go up!



Stand on the green tiles and swifly memorize the blue tiles as they light up for a brief duration in the center of the play area. Players must then repeat the blue pattern while avoiding mistakes. 5 mistakes and the round will end!



Your teams shared lives. Touch a tile that was not in the patter, lose a life!





Skill Based



Competetive



Challenging



Brain Teaser



Kid's Mode Available

Kid-friendly variations operate under the same game rules, but are adjusted to be easier.

AVAILABLE LANGUAGES

















